7Soundware Warped Delay Tape vibrato delay

Dear Costumer,

Thank you for purchasing 7soundware Warped Delay. Warped Delay is in a tape Wobbly Lo-fi tape simulation, it can add substrates of pitch change to your delay or can go extreme and became a Sample and Hold Delay.

In the next page you are provided with some settings examples.

So read further for installation instruction and for the User manual and enjoy your new effects.

7 Soundware

Installation Time Bundle Max for Live Delay Bundle

To install open the folder you've just downloaded, you will find two types of files, one with .adv extension and one with .axmd extension.

Inside Live Drag and Drop the .amxd File and when the effect it's loaded you're ready to go, to add permanently the Delay effect to your user library choose the save icon on the instrument (last one on the right)



Now Ableton choose the correct place to save the effect and the correct name enlighted and wait your input to save.



Press Enter and your new effect it's now stored in your user folder.

Alternatively you can choose you are providede with .adv and .axmd files to manually install the instrument.

How to use Warped Delay Tape vibrato delay

Warped Delay can go from wobbly modulating tape-like delays to Modular Sample and Hold circuit delays and everything in beetween.

Let's see the user interface:

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Warped		 Time Fdbk C C C C C C C C C C C C C C C C C C C
Dry	· · · · · ·	7 Soundware Warped Delay

On the left side we have the amount control for warped and Dry signal, On the right we have "Delay Time" "Feedback", "warping" "Speed".

Delay Time and feedback are common delay controls, warping is the amount of deviation in pitch from the original sound , in other words how much the pitch change and speed as you can guess is the rate of the pitch change.

Try to set the effect like this for a slow VHS-Tape-like sound : Time: 350ms Feedback: 0.6 Warping : 120 Speed: 2

Set warped and dry signal as wished.

You can be subtle and very smooth or you can brutally sample and hold your delayed sound try something like this:

Time: 120ms Feedback: 0.3 Warping : 1800 Speed: 8 Warped signal : about 35% Dry Signal : 100%